



CS-570

Statistical Signal Processing

Lecture 1: Introduction to CS-570

Spring Semester 2019

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Today's Objectives

- CS-570 Overview

- Introduction to Statistical Signal Processing



About CS-570

- Lectures
 - Monday 12:00-14:00, H208
 - Wednesday 14:00-16:00, H204
- Office Hours: 1 Hour after each class
- Prerequisites: Digital Signal Processing (CS-370), Applied Mathematics for Engineers (CS-215), Probabilities (CS-217)



About CS-570

Practical Information

- 2 individual homeworks on the material taught (30% of your final grade)
 - Exercises on MATLAB/python
 - 1st assignment will be handed out at the beginning of March
 - 2 weeks time to complete each assignment (hard deadline).
- Standalone project (max for 2 students) (50% of your final grade)
 - Research topic
 - Experimental work / analysis on experimental data
 - Submission of a project report in a technical paper form (motivation, related work, problem formulation, adopted methodology, results, conclusions & outlook)
 - Duration: mid of April - End of semester (~mid of June)
- Written Exam (20% of your final grade)

All above are compulsory for getting a grade at the end of the exam



Topics

Week 1: Introduction to Statistical Signal Processing & Review

Week 2: Introduction to optimization

Week 3: Signal sensing and reconstruction

Week 4: Computational imaging

Week 5: Deterministic signal processing

Week 6: High and low dimensional signal processing

Week 7: Statistical signal models

Week 8: Time-series modeling

Week 9: Distributed signal processing

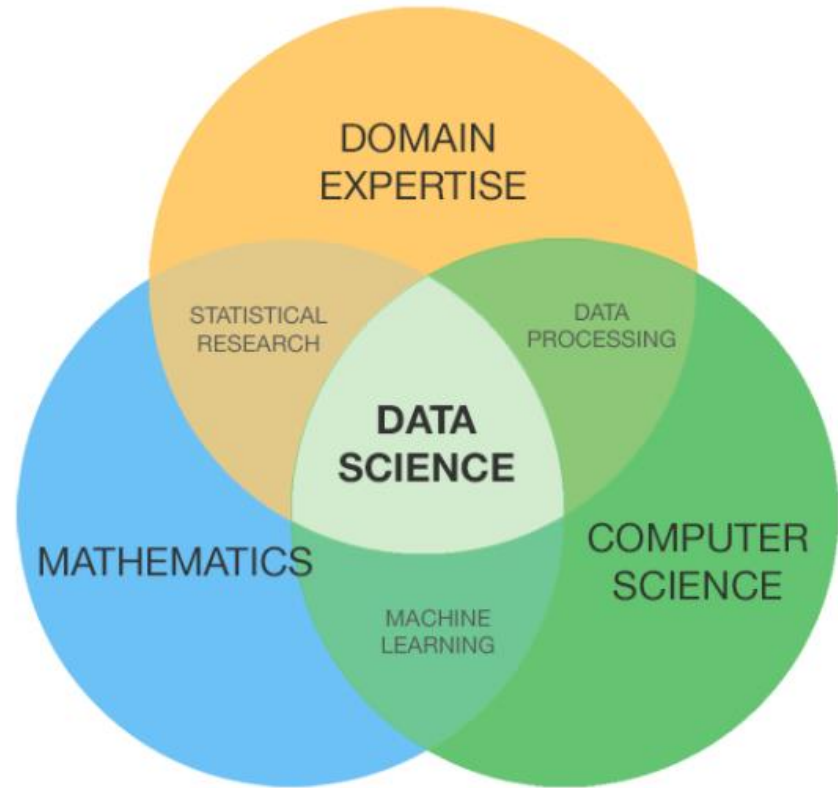
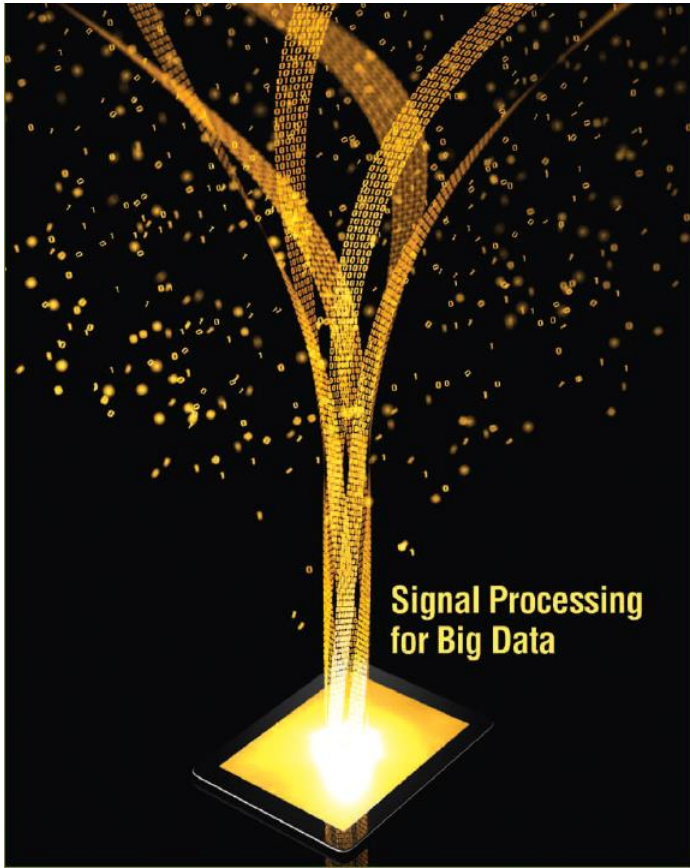
Week 10: Machine learning for signal processing

Week 11: Applications in remote sensing

Week 12: Applications in Internet-of-Things

Week 13: Review and presentations





Signal Processing fundamentals

- **Acquisition**

- Processing

- Analysis

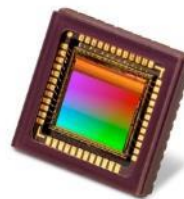
- Storage

- Transmission

Temperature
& Humidity



Image



Sound



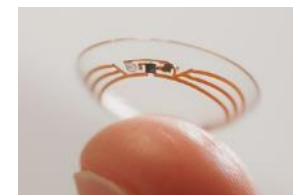
Pressure



Vibration,
Motion

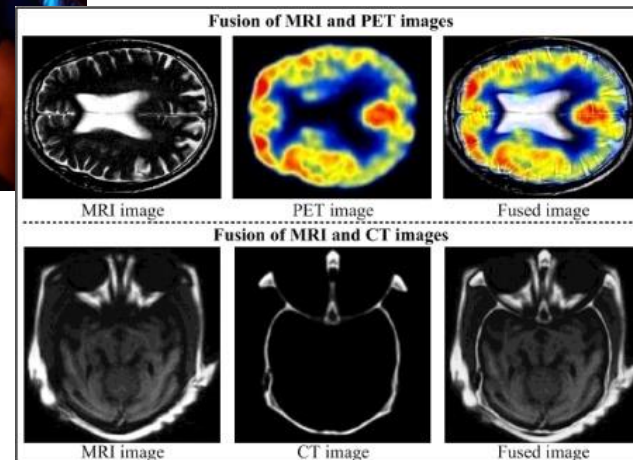
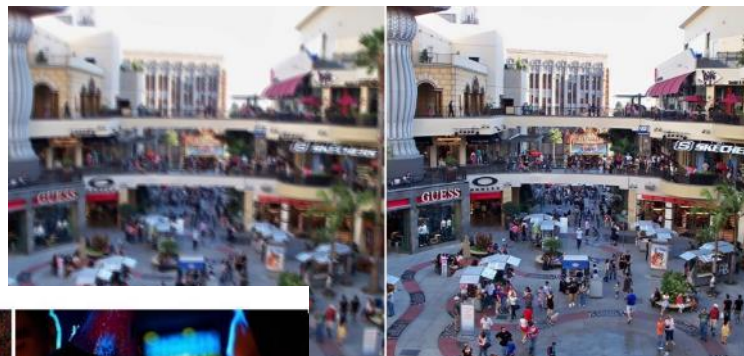


Glucose
(&biometrics)



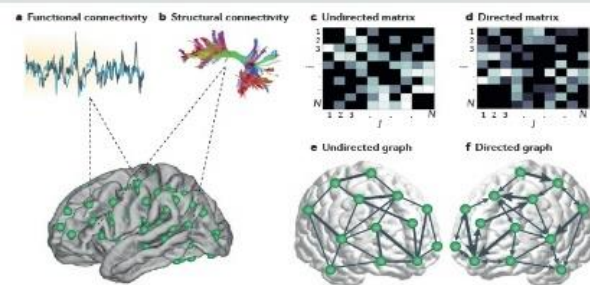
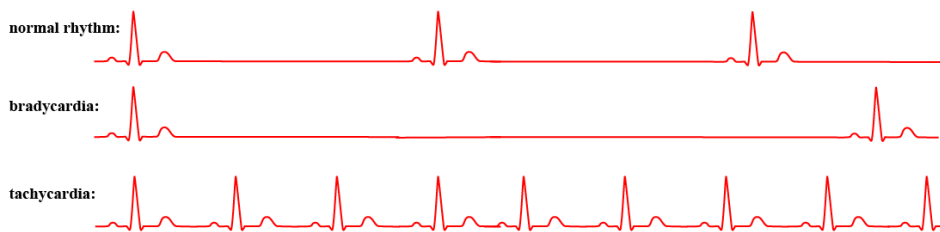
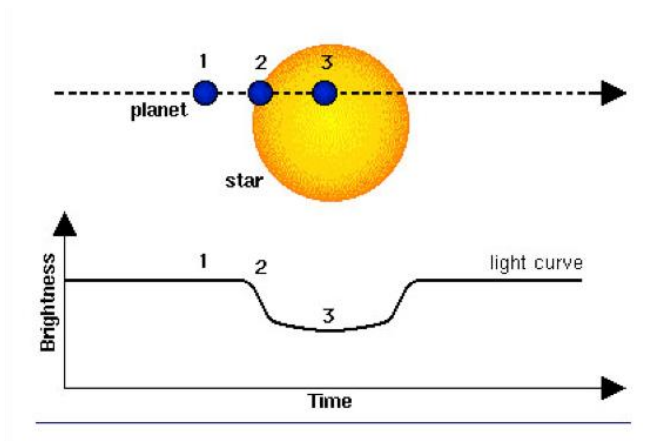
Signal Processing fundamentals

- Acquisition
- Processing
- Analysis
- Storage
- Transmission



Signal Processing fundamentals

- Acquisition
- Processing
- **Analysis**
- Storage
- Transmission



Signal Processing fundamentals

- Acquisition
- Processing
- Analysis
- **Storage**
- Transmission



Signal Processing fundamentals

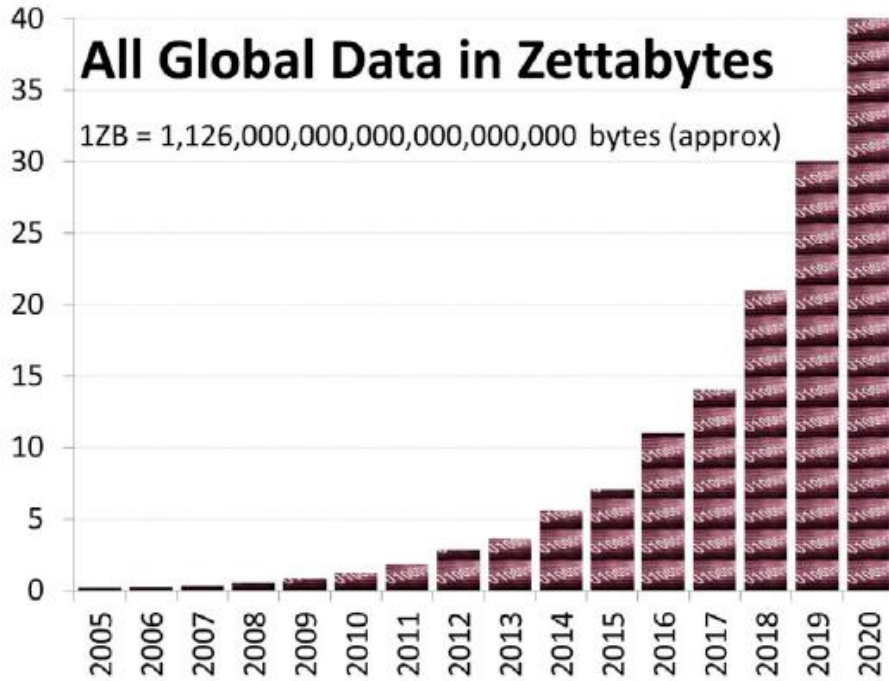
- Acquisition
- Processing
- Analysis
- Storage
- **Transmission**



Big Data

The 5Vs

➤ Volume



The growth in data as seen by United Nations Economic Commission for Europe.



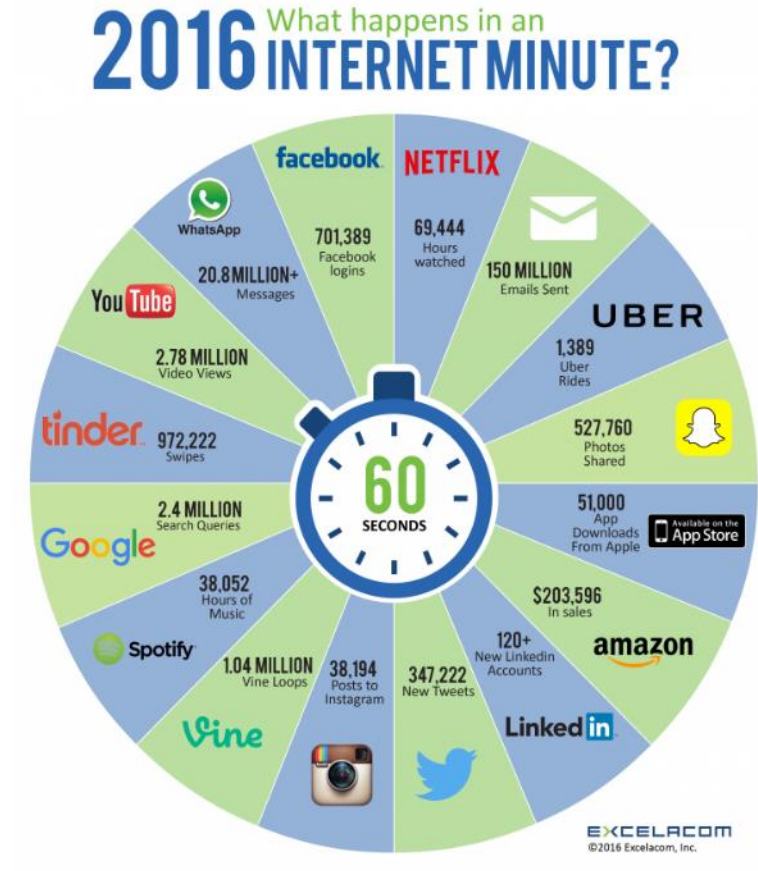
byte sizes

- byte (B)**
equivalent to a single character or symbol
- kilobyte (KB)**
equivalent to a very short story
- megabyte (MB)**
equivalent to a 3.5 inch floppy disk
- gigabyte (GB)**
equivalent to 341 average sized digital pictures
- terabyte (TB)**
equivalent to a modern day hard drive
- petabyte (PB)**
equivalent to 1.5 million CD-ROM discs
- exabyte (EB)**
equivalent to 11 million 4K movies
- zettabyte (ZB)**
equivalent to 281 trillion MP3 audio files
- yottabyte (YB)**
equivalent to 250 trillion DVDs

Big Data

The 5Vs

- Volume
- Velocity



Big Data

The 5Vs

- Volume
- Velocity

2017 *This Is What Happens In An Internet Minute*



Big Data

The 5Vs

- Volume
- Velocity

2018 *This Is What Happens In An Internet Minute*

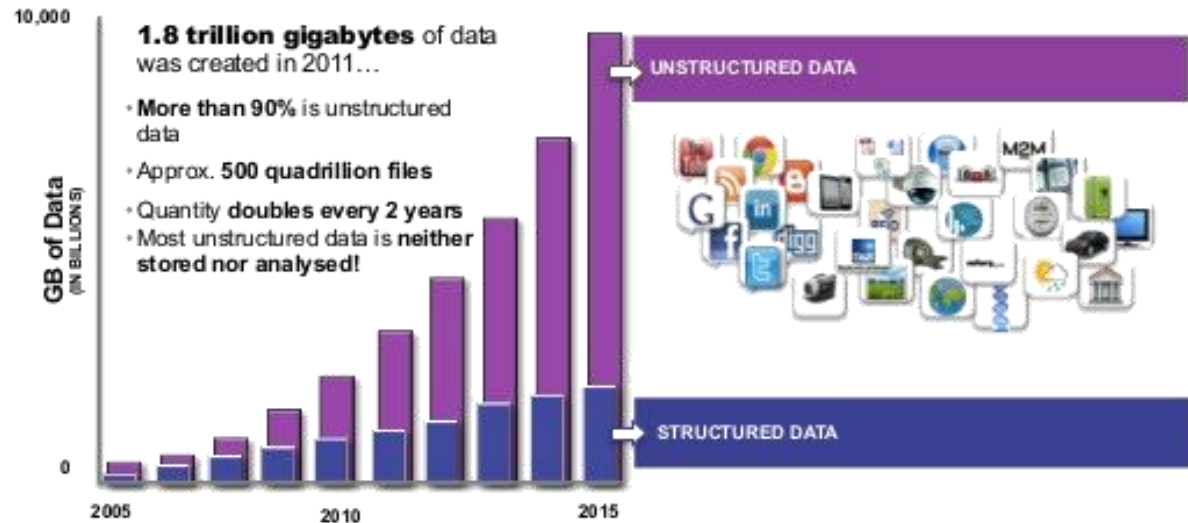


Big Data

The 5Vs

- Volume
- Velocity
- Variety

The Explosion of Unstructured Data



Source: Cloudera

8



Big Data

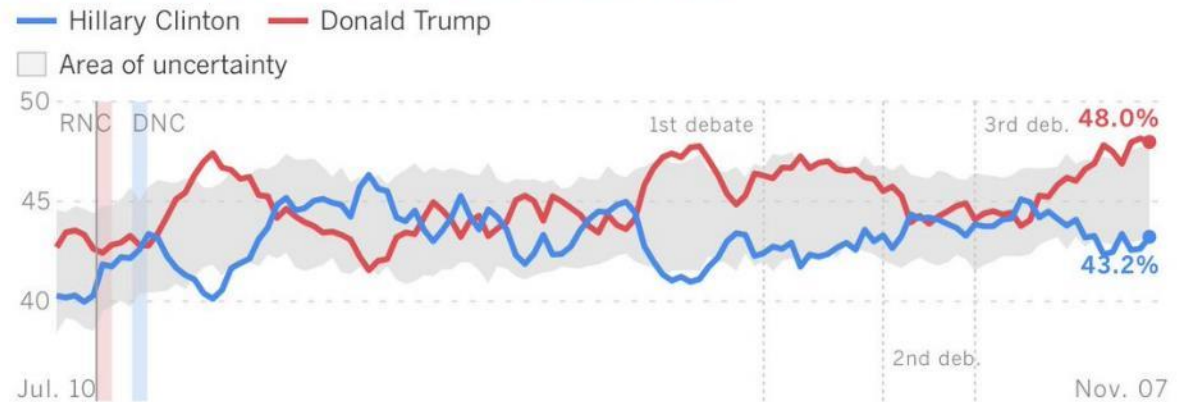
The 5Vs

- Volume
- Velocity
- Variety
- Veracity

Who's Winning? Daily track of Clinton and Trump's support

Updated daily.

[More from the poll, and why it differs from others.](#)



Note: Shaded gray area indicates the race is too close to call.

Sources: USC Dornsife/LA Times Presidential Election Daybreak Poll

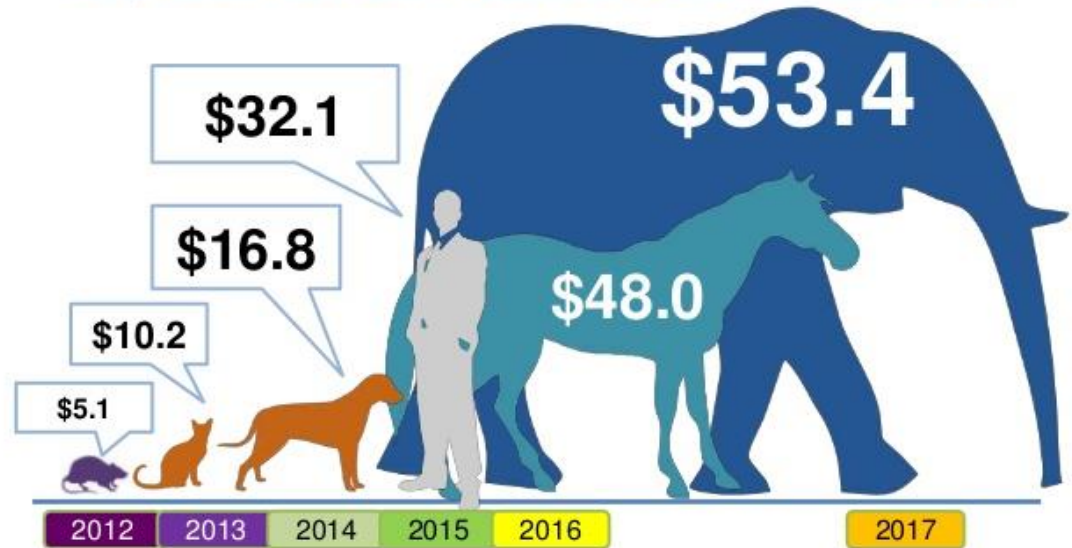


Big Data

The 5Vs

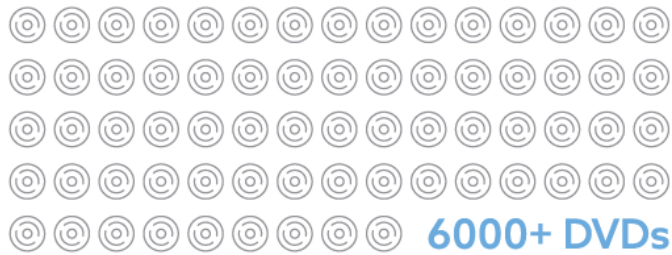
- Volume
- Velocity
- Variety
- Veracity
- Value

Big Data Market Forecast (\$US BILLIONS)

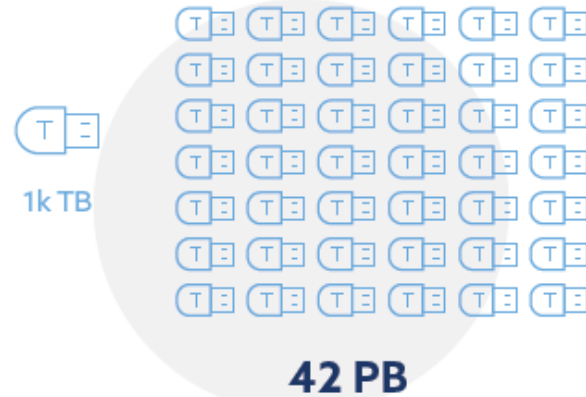


Earth Observation

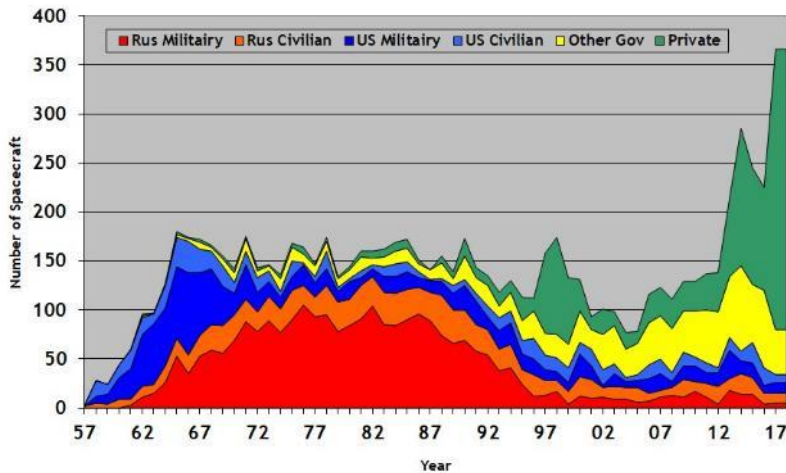
The 6 Copernicus Sentinels are producing **over 12 TB** of high-quality full, free and open Earth Observation data **every day**, the equivalent of 6,000+ DVDs



Volume of data distributed: **42 PB**

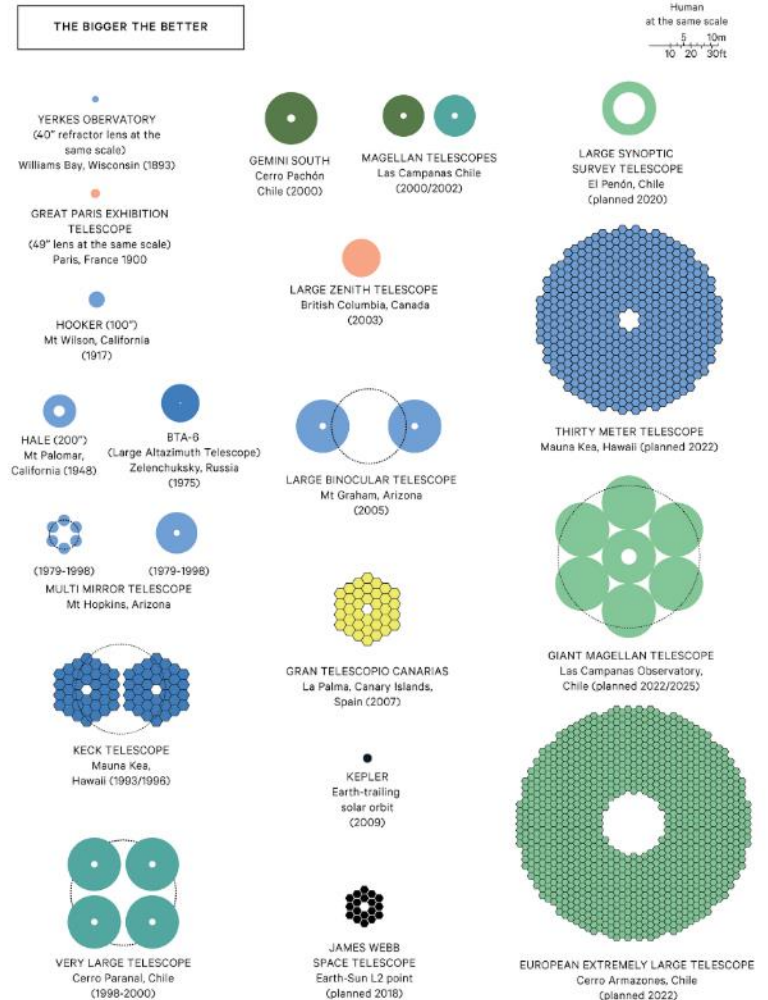


Number of Spacecraft Launched, 1957-2017

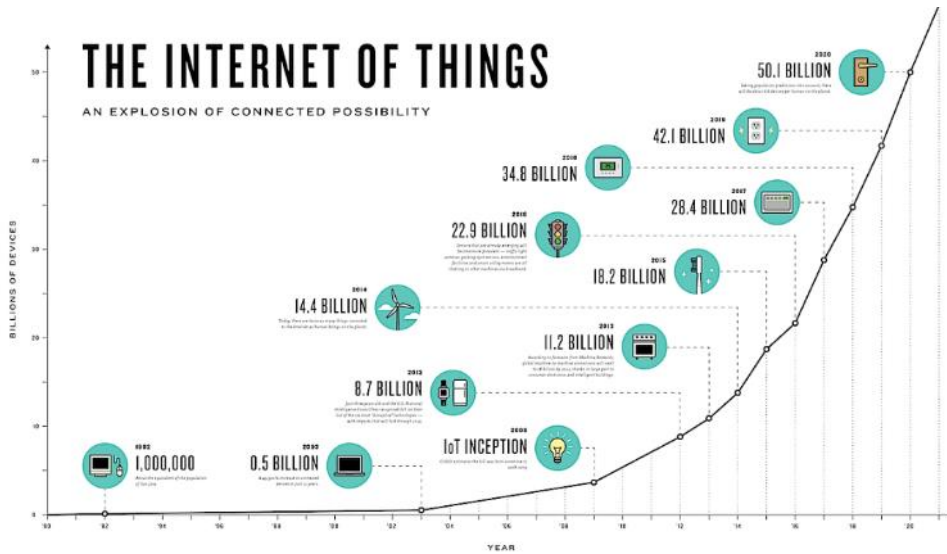


Astrophysics

Sky Survey Project	Volume	Velocity
Sloan Digital Sky Survey (SDSS)	50 TB	200 GB per day
Large Synoptic Survey Telescope (LSST)	~ 200 PB	10 TB per day
Square Kilometer Array (SKA)	~ 4.6 EB	150 TB per day

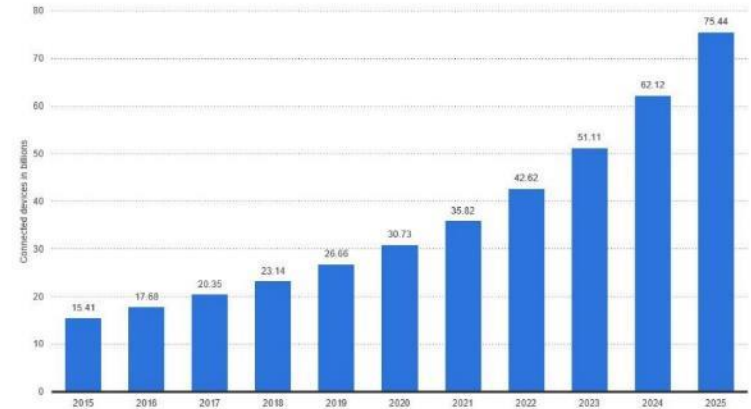


Internet-of-Things

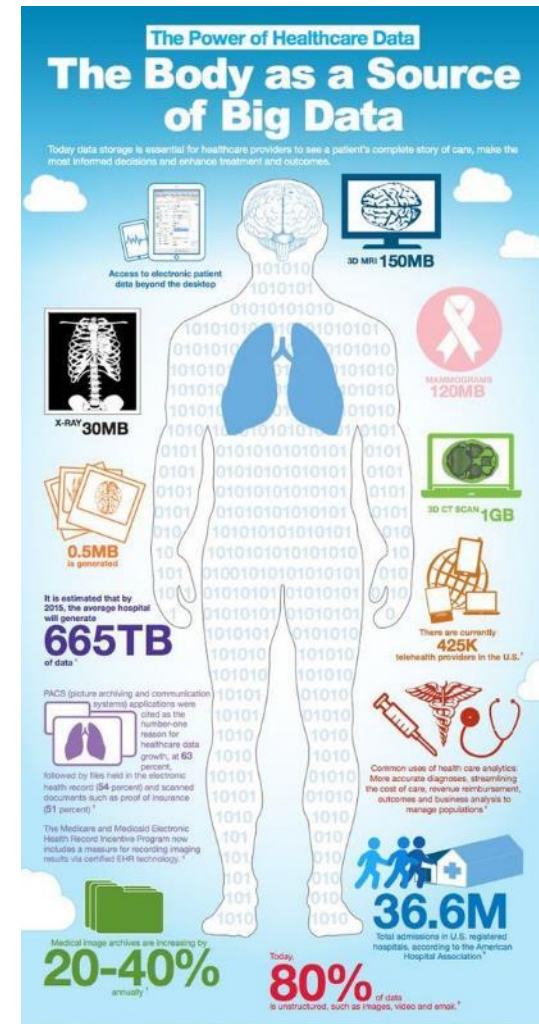
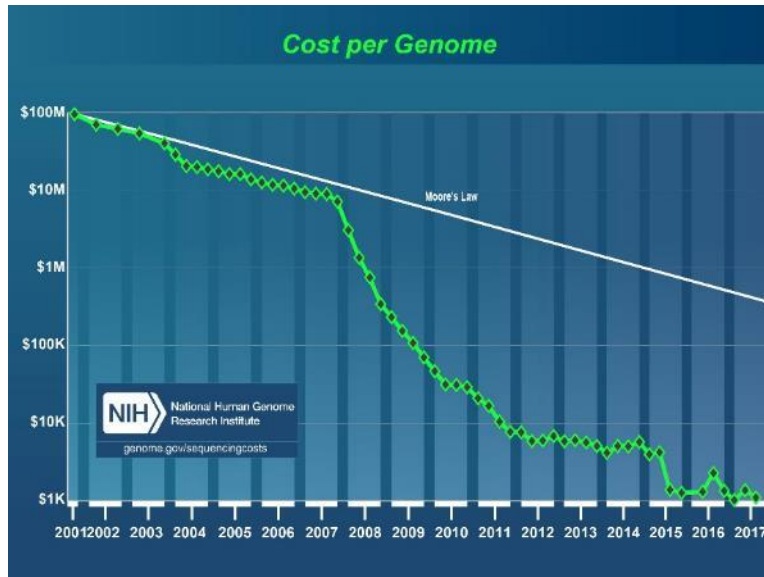
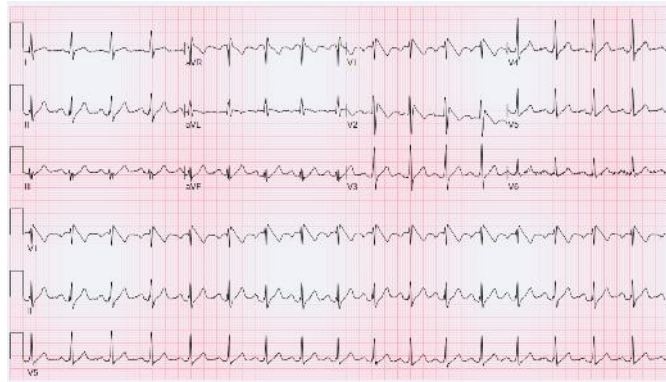


Internet of Things - number of connected devices worldwide 2015-2025

Internet of Things (IoT) connected devices installed base worldwide from 2015 to 2025 (in billions)



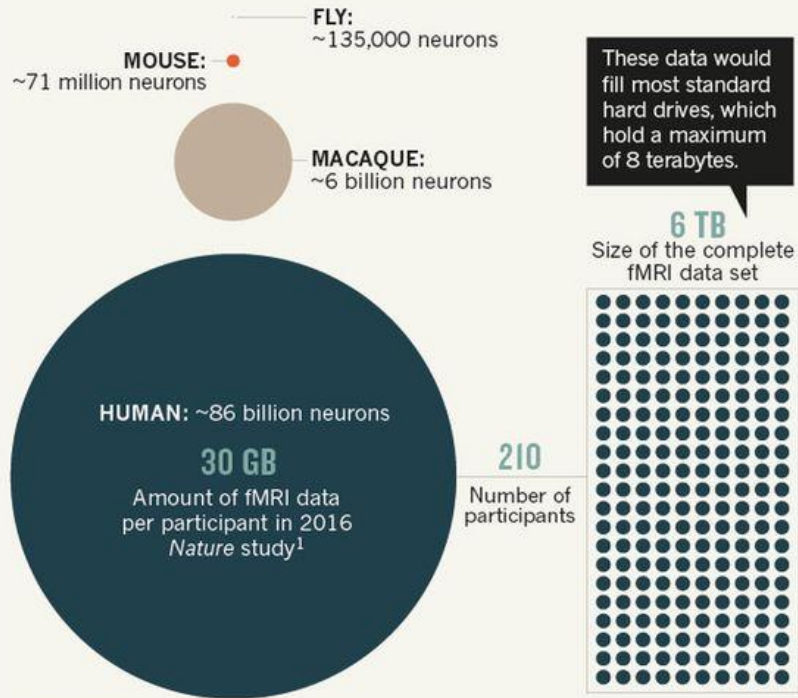
Biomedical signals



Neuroscience

BIG DATA BY THE NUMBERS

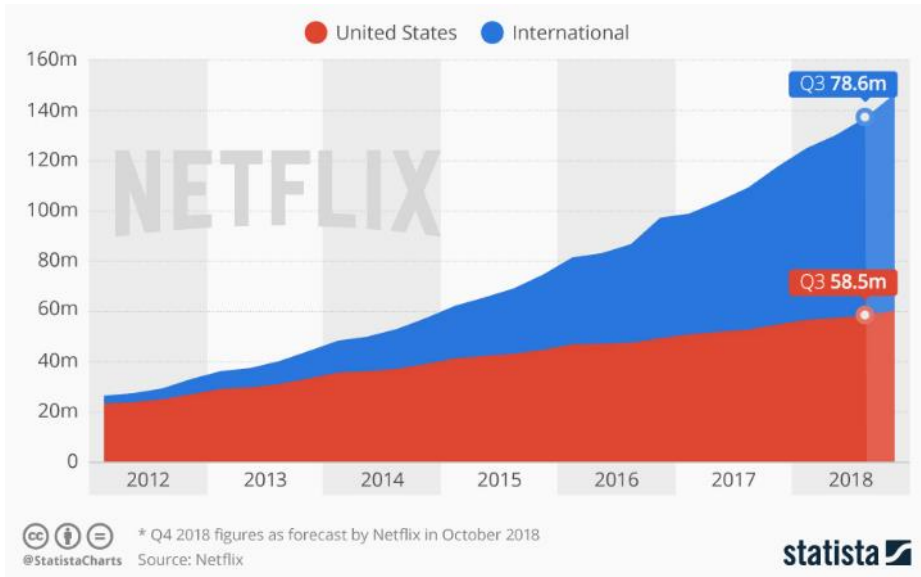
Mapping the brain presents an enticing challenge — and a computationally daunting one. Here's how many data one study last year generated.



©nature

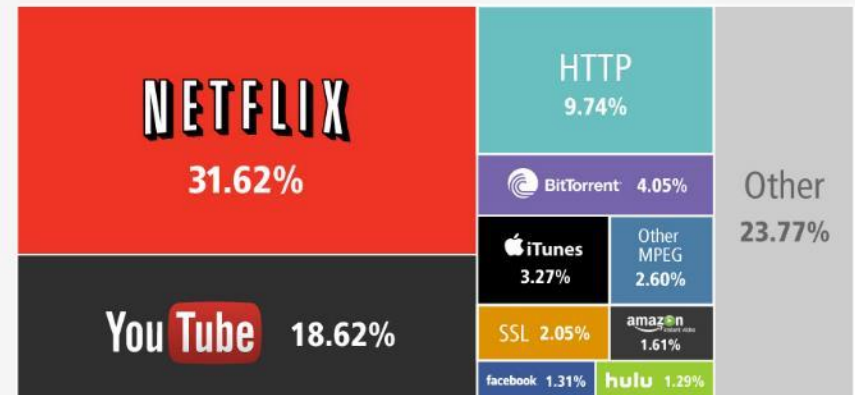


Imaging technologies



Netflix and YouTube Are America's Biggest Traffic Hogs

Share of peak period downstream traffic in North America, by application*

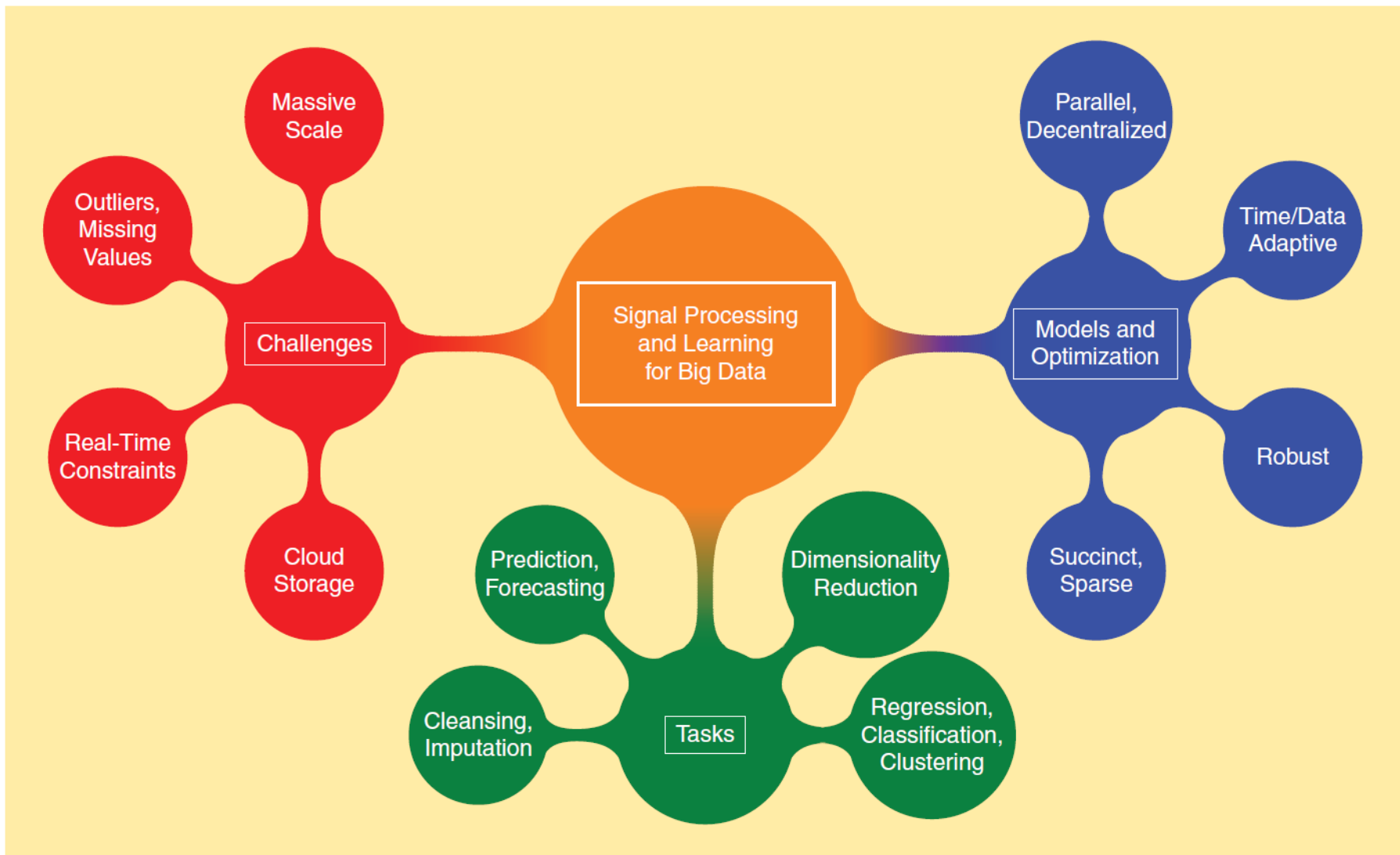


* September 2013. Fixed access only.

statista
The Statistics Portal @StatistaCharts

Source: Sandvine

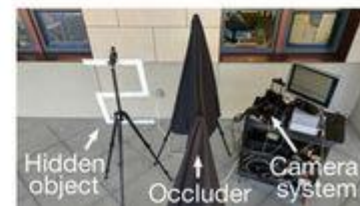
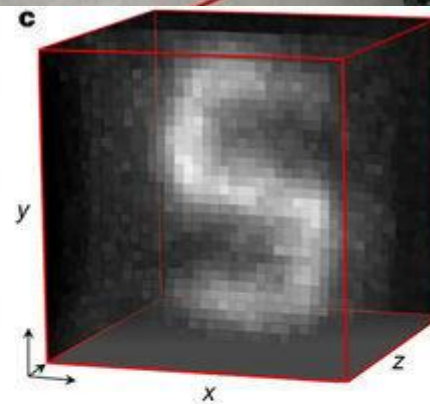
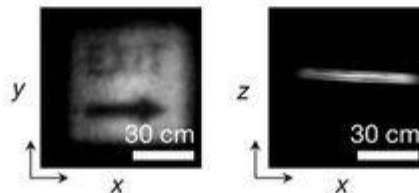
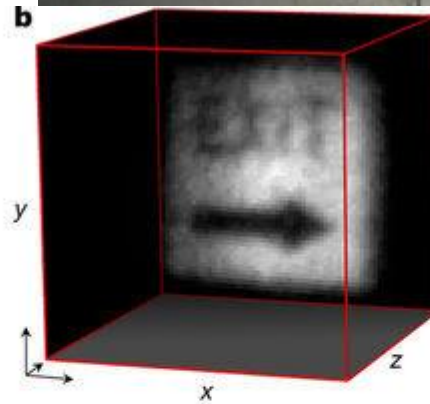
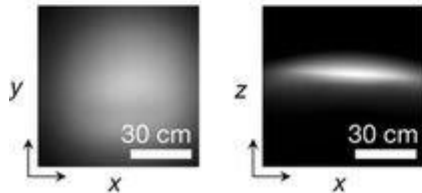
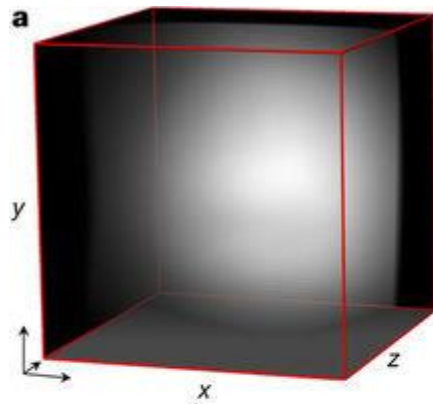
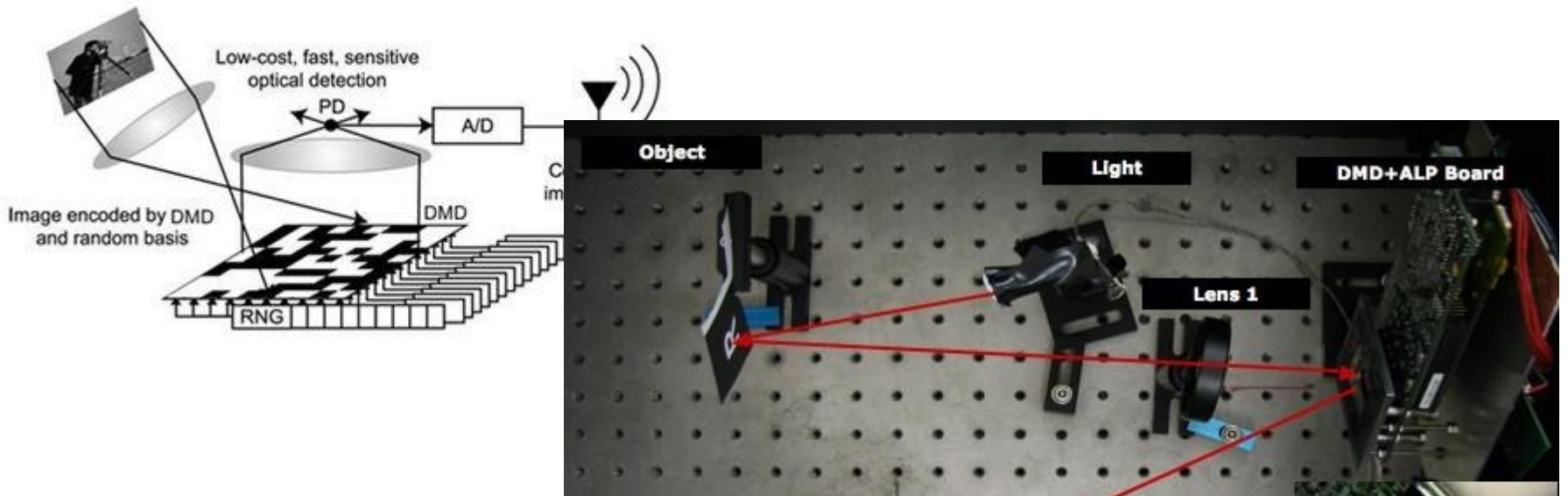


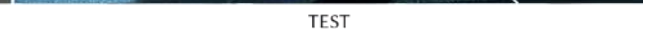
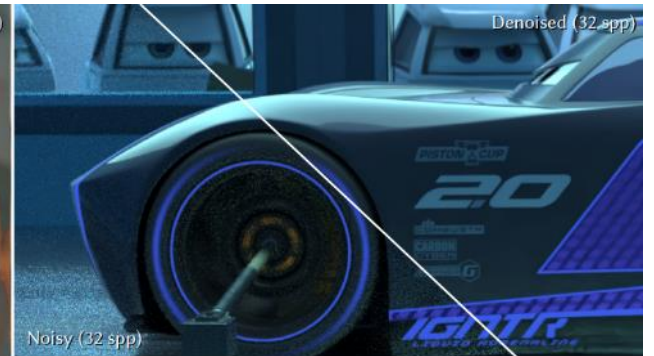
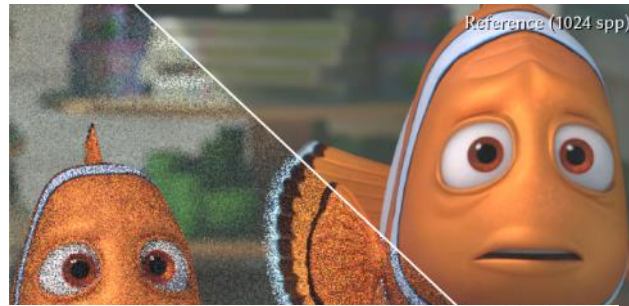


Fundamental Signal Processing

- Signal Sensing: Compressed Sensing
- Inverse problems: Signal Denoising, Enhancement
- Filtering
- Time-series modeling and prediction
- Modeling: dimensionality reduction







TEST

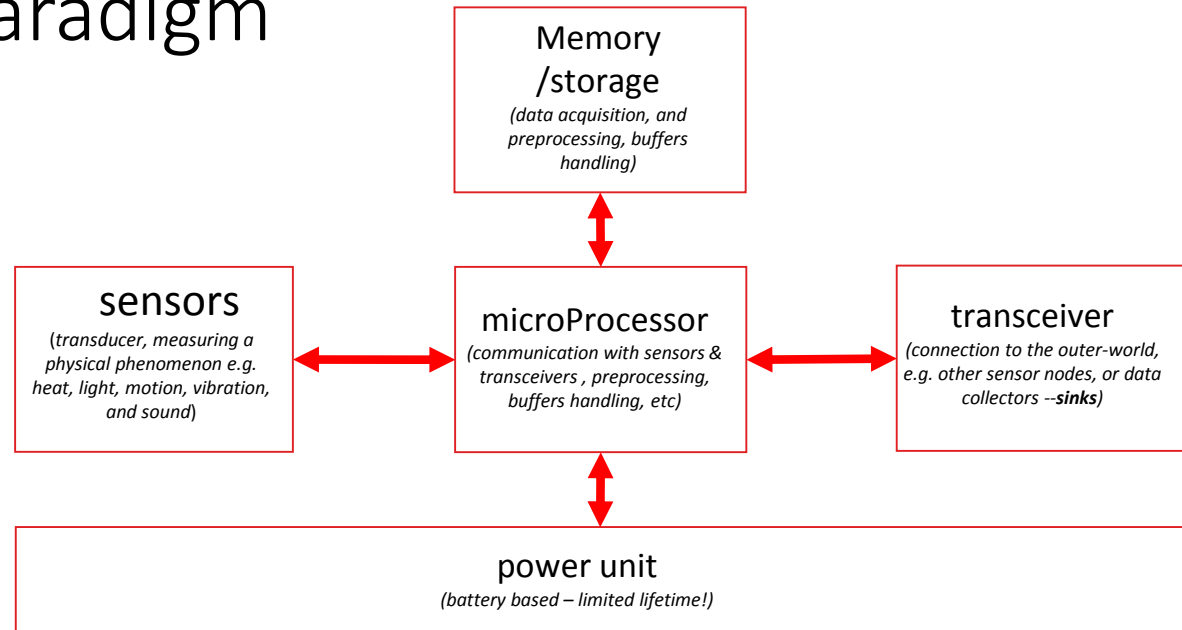
Image Enhancement



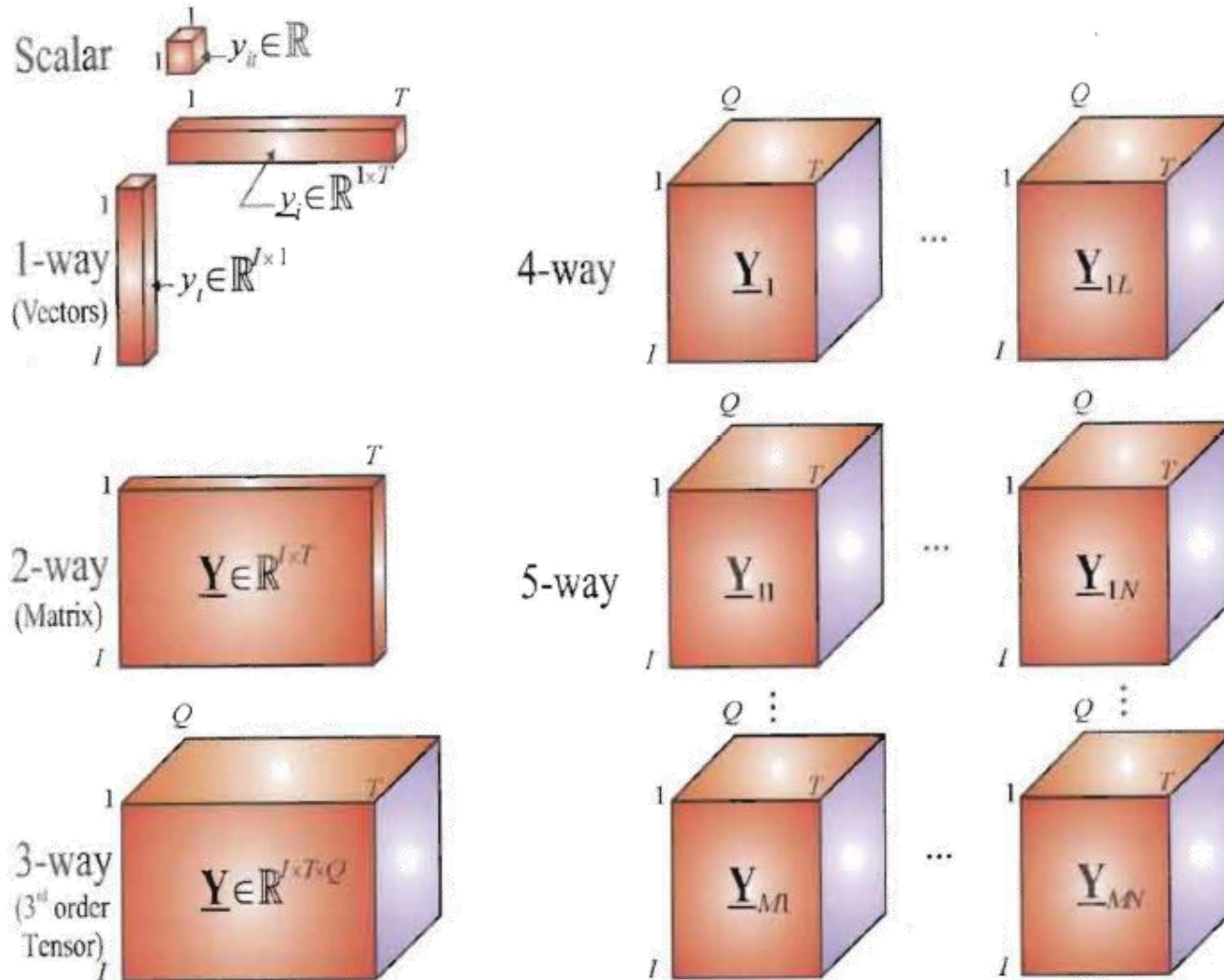
Sensing node paradigm

- **Sensor Node**

- Basic unit in sensor network
- Contains on-board sensors, processor, memory, transceiver, and power supply



Review of basic concepts



Vectors

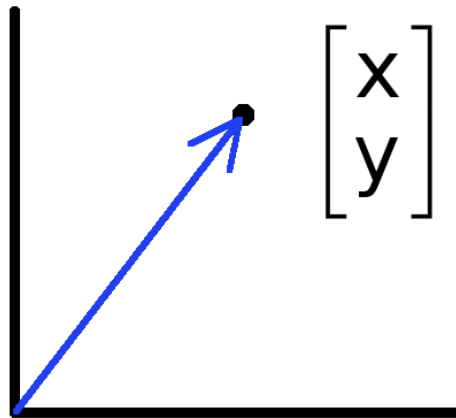
- A column vector $\mathbf{v} \in \mathbb{R}^{n \times 1}$ where $\mathbf{v} = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$

- A row vector $\mathbf{v}^T \in \mathbb{R}^{1 \times n}$ where $\mathbf{v}^T = [v_1 \quad v_2 \quad \dots \quad v_n]$

T denotes the transpose operation

Vectors

- Vectors can represent an offset in 2D or 3D space
- Points are just vectors from the origin



- Data (pixels, gradients at an image keypoint, etc) can also be treated as a vector
- Such vectors don't have a geometric interpretation, but calculations like "distance" can still have value




Matrix

- A matrix $\mathbf{A} \in \mathbb{R}^{m \times n}$ is an array of numbers with size $m \downarrow$ by $n \rightarrow$, i.e. m rows and n columns.

$$\mathbf{A} = \begin{bmatrix} a_{11} & a_{12} & a_{13} & \dots & a_{1n} \\ a_{21} & a_{22} & a_{23} & \dots & a_{2n} \\ \vdots & & & & \vdots \\ a_{m1} & a_{m2} & a_{m3} & \dots & a_{mn} \end{bmatrix}$$

- If $m = n$, we say that \mathbf{A} is square.


$$= \begin{bmatrix} 193 & 180 & 210 & 112 & 125 \\ 189 & 8 & 177 & 97 & 114 \\ 100 & 71 & 81 & 195 & 165 \\ 167 & 12 & 242 & 203 & 181 \\ 44 & 25 & 9 & 48 & 192 \end{bmatrix}$$

Basic Matrix Operations

- Addition
$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} + \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} a + 1 & b + 2 \\ c + 3 & d + 4 \end{bmatrix}$$

- Can only add a matrix with matching dimensions, or a scalar.

- Scaling
$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} + 7 = \begin{bmatrix} a + 7 & b + 7 \\ c + 7 & d + 7 \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} \times 3 = \begin{bmatrix} 3a & 3b \\ 3c & 3d \end{bmatrix}$$

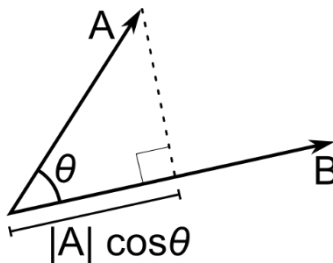


Matrix Operations

- Inner product (dot product) of vectors
 - Multiply corresponding entries of two vectors and add up the result
 - $\mathbf{x} \cdot \mathbf{y}$ is also $|\mathbf{x}| |\mathbf{y}| \cos(\text{the angle between } \mathbf{x} \text{ and } \mathbf{y})$

$$\mathbf{x}^T \mathbf{y} = \begin{bmatrix} x_1 & \dots & x_n \end{bmatrix} \begin{bmatrix} y_1 \\ \vdots \\ y_n \end{bmatrix} = \sum_{i=1}^n x_i y_i \quad (\text{scalar})$$

- If B is a unit vector, then $\mathbf{A} \cdot \mathbf{B}$ gives the length of A which lies in the direction of B



Matrix Operations

Matrix Multiplication

$$C = AB. \quad C_{i,j} = \sum_k A_{i,k} B_{k,j}.$$

- Properties

$$A(B + C) = AB + AC.$$

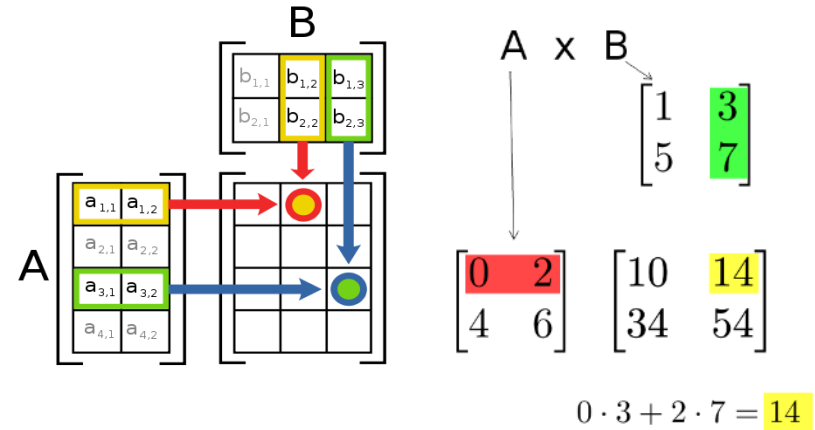
$$A(BC) = (AB)C.$$

$$(AB)^T = B^T A^T$$

$$x^T y = (x^T y)^T = y^T x$$

- Powers

- We can refer to the matrix product AA as A^2 , and AAA as A^3 , etc.
- Only square matrices can be multiplied that way



Matrix Operations

• Transpose $\begin{bmatrix} 0 & 1 \\ 2 & 3 \\ 4 & 5 \end{bmatrix}^T = \begin{bmatrix} 0 & 2 & 4 \\ 1 & 3 & 5 \end{bmatrix}$ $(ABC)^T = C^T B^T A^T$

• Determinant

- $\det(\mathbf{A})$ returns a scalar
- Represents area of the parallelogram described by the vectors in the rows of the matrix

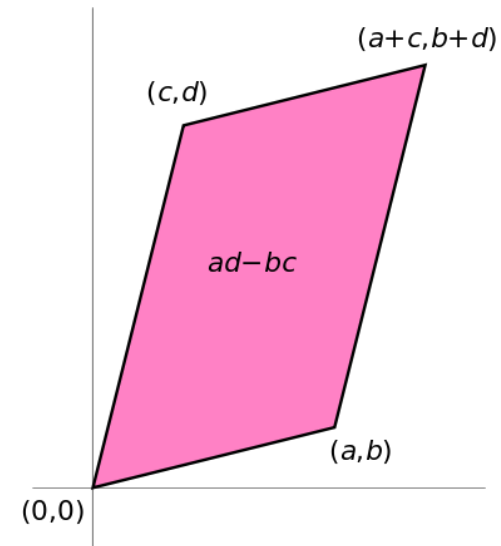
• For $\mathbf{A} = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$ $\det(\mathbf{A}) = ad - bc$

• Properties: $\det(\mathbf{AB}) = \det(\mathbf{BA})$

$$\det(\mathbf{A}^{-1}) = \frac{1}{\det(\mathbf{A})}$$

$$\det(\mathbf{A}^T) = \det(\mathbf{A})$$

$$\det(\mathbf{A}) = 0 \Leftrightarrow \mathbf{A} \text{ is singular}$$



Matrix Operations

- Trace $\text{tr}(\mathbf{A}) = \text{sum of diagonal elements}$

$$\text{tr}\left(\begin{bmatrix} 1 & 3 \\ 5 & 7 \end{bmatrix}\right) = 1 + 7 = 8$$

- Invariant to a lot of transformations
- Properties: $\text{tr}(\mathbf{AB}) = \text{tr}(\mathbf{BA})$
 $\text{tr}(\mathbf{A} + \mathbf{B}) = \text{tr}(\mathbf{A}) + \text{tr}(\mathbf{B})$



Special matrices

- Identity matrix \mathbf{I}
$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

- Diagonal matrix
$$\begin{bmatrix} 3 & 0 & 0 \\ 0 & 7 & 0 \\ 0 & 0 & 2.5 \end{bmatrix}$$

- Symmetric matrix $\mathbf{A}^T = \mathbf{A}$
$$\begin{bmatrix} 1 & 2 & 5 \\ 2 & 1 & 7 \\ 5 & 7 & 1 \end{bmatrix}$$

- Skew-symmetric matrix $\mathbf{A}^T = -\mathbf{A}$
$$\begin{bmatrix} 1 & -2 & -5 \\ 2 & 1 & -7 \\ 5 & 7 & 1 \end{bmatrix}$$



Matrix Inverse

- Given a matrix \mathbf{A} , its inverse \mathbf{A}^{-1} is a matrix such that $\mathbf{A}\mathbf{A}^{-1} = \mathbf{A}^{-1}\mathbf{A} = \mathbf{I}$

$$\begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix}^{-1} = \begin{bmatrix} \frac{1}{2} & 0 \\ 0 & \frac{1}{3} \end{bmatrix}$$

- Inverse does not always exist. If \mathbf{A}^{-1} exists, \mathbf{A} is *invertible* or *non-singular*. Otherwise, it's *singular*.
- For matrices that are invertible

$$(\mathbf{A}^{-1})^{-1} = \mathbf{A}$$

$$(\mathbf{A}\mathbf{B})^{-1} = \mathbf{B}^{-1}\mathbf{A}^{-1}$$

$$\mathbf{A}^{-T} \triangleq (\mathbf{A}^T)^{-1} = (\mathbf{A}^{-1})^T$$



System of linear equations

$\mathbf{Ax} = \mathbf{b}$

$\mathbf{A} \in \mathbb{R}^{m \times n}$ is a known matrix
 $\mathbf{b} \in \mathbb{R}^m$ is a known vector,
 $\mathbf{x} \in \mathbb{R}^n$ is a vector of unknown variables

$$\mathbf{A}_{1,:}\mathbf{x} = b_1$$

$$\mathbf{A}_{2,:}\mathbf{x} = b_2$$

...

$$\mathbf{A}_{m,:}\mathbf{x} = b_m$$

$$\mathbf{A}_{1,1}x_1 + \mathbf{A}_{1,2}x_2 + \cdots + \mathbf{A}_{1,n}x_n = b_1$$



Solution of system

- Inverse of a matrix $A^{-1}A = I_n$
 $Ax = b$
 $A^{-1}Ax = A^{-1}b$
- Solution of systems of linear equations $I_n x = A^{-1}b$
- Provided A^{-1} exists $x = A^{-1}b.$
- If both x and y are solutions then $z = \alpha x + (1 - \alpha)y$ is also a solution for any real α



Linear combinations

- Linear combination of some set of vectors $\{v(1), \dots, v(n)\}$ is given by multiplying each vector $v(i)$ by a corresponding scalar coefficient and adding the results:
$$\sum_i c_i v^{(i)}$$
- The **span** of a set of vectors is the set of all points obtainable by linear combination of the original vectors.



Norms

$$\|\mathbf{x}\|_p = \left(\sum_i |x_i|^p \right)^{\frac{1}{p}} \quad p \in \mathbb{R}, p \geq 1$$

a norm is any function f that satisfies

- $f(\mathbf{x}) = 0 \Rightarrow \mathbf{x} = \mathbf{0}$
- $f(\mathbf{x} + \mathbf{y}) \leq f(\mathbf{x}) + f(\mathbf{y})$ (the **triangle inequality**)
- $\forall \alpha \in \mathbb{R}, f(\alpha \mathbf{x}) = |\alpha|f(\mathbf{x})$



Norms

- L_2 norm, also known as Euclidean norm

$$\|\mathbf{x}\|_2 = \sqrt{\sum_i x_i^2}$$

- L_{21} norm $\|\mathbf{x}\|_1 = \sum_i |x_i|$

- Infinite norm (or max norm) $\|\mathbf{x}\|_\infty = \max_i |x_i|$

- Frobenius norm (Matrix norm)

$$\|A\|_F = \sqrt{\sum_{i,j} A_{i,j}^2}$$



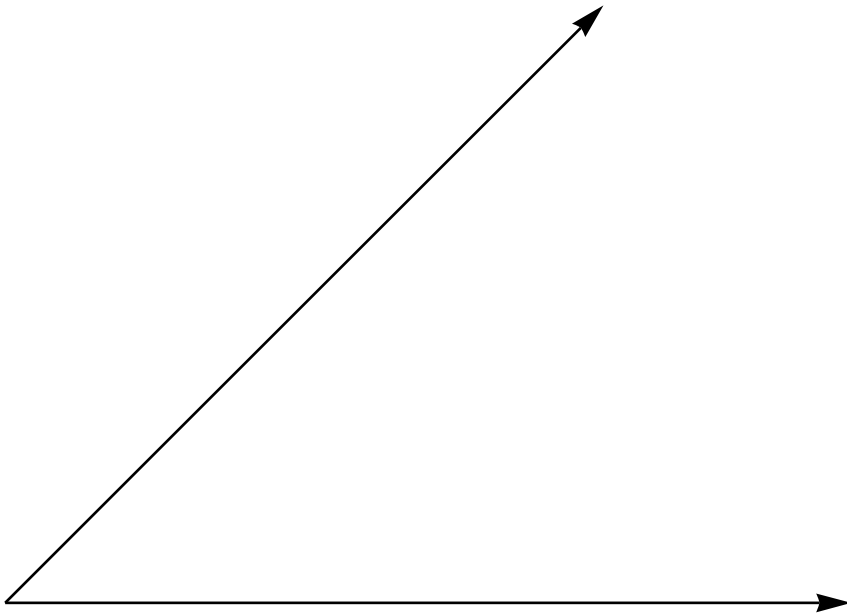
Linear independence

- Suppose we have a set of vectors $\mathbf{v}_1, \dots, \mathbf{v}_n$
- If we can express \mathbf{v}_1 as a linear combination of the other vectors $\mathbf{v}_2 \dots \mathbf{v}_n$, then \mathbf{v}_1 is linearly *dependent* on the other vectors.
 - The direction \mathbf{v}_1 can be expressed as a combination of the directions $\mathbf{v}_2 \dots \mathbf{v}_n$. (E.g. $\mathbf{v}_1 = .7 \mathbf{v}_2 - .7 \mathbf{v}_4$)
- If no vector is linearly dependent on the rest of the set, the set is linearly *independent*.
 - Common case: a set of vectors $\mathbf{v}_1, \dots, \mathbf{v}_n$ is always linearly independent if each vector is perpendicular to every other vector (and non-zero)



Linear independence

Linearly independent set



Not linearly independent

